

01 // BAND BIO

Sabotage are a six-piece nu-metal and hip-hop covers band who take well-known songs, pull them apart and put them back together again. Rather than simply reproducing the originals, the band build their own versions using mashups, medleys, samples, hip-hop drums, live instrumentation and unexpected combinations of songs and genres.

The result is a high-energy live show that moves between nu-metal, hip-hop, rap, rock and alternative music, combining familiar songs with arrangements audiences won't expect. With five years of live experience across the South East, Sabotage deliver a professional show built around energy, humour, audience interaction and songs people already know with a difference.

SHORT BIO

COPY & PASTE READY

Sabotage are a six-piece nu-metal / hip-hop covers band rebuilding familiar songs into heavy, unexpected mashups, medleys and live arrangements. Songs you know — like you've never heard them before.

02 // BOOKING INFORMATION

LINE-UP

6-PIECE
LIVE BAND

SET

2 X 1 HOUR
(OTHERS AVAILABLE)

LOCATION

BASED IN
SUSSEX

RANGE

SOUTH EAST
& BEYOND

SHOW TYPES

VENUES/CLUBS/
FESTIVALS/PRIVATE
EVENTS

FEES // MAKE AN OFFER

We don't publish a fixed performance fee. Every event is different and venues often have an established budget. Tell us about your event and what you have available. We're open to offers.



03 // RESOURCE CENTRE

The complete Sabotage booking & promotional materials are available through the online press pack

01

BAND BIO
WHO WE ARE & WHAT WE DO

02

PRESS RELEASE
READY TO USE PRESS-COPY

03

TECHNICAL FILE
STAGE PLOT, INPUTS & MONITORING

04

VISUAL ASSETS
PROMO PHOTOS, LOGOS & TEMPLATES

05

PRESS ARCHIVE
REVIEWS, QUOTES AND COVERAGE

06

BOOKING INFORMATION
CONTACT & PRICE GUIDE

04 // REQUEST SUPPORT

01

SEND THE DETAILS
LET US KNOW THE
DATE/VENUE/SET LENGTH

02

MAKE AN OFFER
TELL US THE BUDGET YOU
HAVE AVAILABLE

03

WE'LL GET BACK TO YOU
AVAILABILITY/DETAILS/
CONFIRMATION

CONTACT LUKE

SABOTAGEBAND27@GMAIL.COM

THANKS

WANT TO BOOK SABOTAGE??